(ORIGINAL)

SHAMARY OF FOOTRALL GAME STATISTICS - Visiting Team

4000	Visiting Team HARDING First Downs: (Rush) 10 (Pass) 2 (Pen.) Total 12 Penalties Against: (No.) 10 (Yards) 86 Own Fumbles: (No.) 3 (Lost) 3																															
Visit	ing Team $\#_{\mathcal{I}}$	9Rd	wg			First	Dow	ns: (l	Rush)	10	(Pass)		(Pen.)	То	tal	12	Pei	naltie	s Aga	inst: ((No.)	.le	. (Yar	ds)	86	Own	Fumb	les: (N	lo.)	<u>a</u> 1	(Lost)	<u> </u>
(Don't		RUSHING			FORWARD PASSING					TOTAL OFFENSE						INT. RETURNS PUNTING					K.O. RETURNS		SCORING Touch- Conv. Atts. Conv. Made Fid. Ret									
(Don't Use) NCAB CODE	PLAYER	Times Carried	Yards Gain	Yards Loss	Net Gain	No. Att.	No. Comp.	Had Int.	Net Gain	Scor TD's	ing Conv.	Total Plays	Net Gain		Yards Gain	TD's	No. Inter.	Yards Return	Times Kicked	Yards Kicked	Bikd.	Number Returns	Yards Return	Number Returns	Yards Return	Touch- downs	Conv Throw I	. Atts. un Kick	Catch	Run Kic	k GI	Points
	Smith	AID	47	1	He	В						010	46	D			E		F		2. 1	e		Н		S					_	
	Tubb	A (e	I	1	3	ва	0					c 8	3	02	27		E		F			G		Н		S					_	_
	Brock	A //	10 46		46	BH	3		36			c/5	82	D			E		F			e a	18	на	27	S					_	_
	Tubb Brock Canter	A 7	24	10		B20		1	36 48	1		cay	62	D			E		F			G		Н		S						_
	Bill Pearcy	A /	0		Ö	В					11	c /	0	D			E		F			G		н		S					_	
	Heath	A 2	3		2	В						ca	2	D			E		F /	47		e		Н		Ś						_
	PEACOCK	AA	1		7	В						ca	7	D J.	8		E		F			e		н		S					_	
	Griffin	A	ļ , _			В						ပ		D 3	25	1	E /	0	F			G		н		s/						6
	PEACOCK Griffin Keeth Escue Jenkins	Α				В						ပ		D 2	3		E		F			G		н		s						
	Escue	A				В						C		03	13		E		F			G		н		s						
	JENKINS	A				В						С		02	8	1	E		F 2	47	1	G		н		S						
	TONES	A				В						С		D			E`		F /	21		6		н		S						
	Kina	A				В						C		D			E		F			G		н		s						3
	TONES King WAlker	A	1			В					. 7.	С		D			E		F			e 2	14	на	39	s					<u>/</u>	
		A	1.95	10.00		В	x					C		D			E		F		-	G		Н		s						
		A				В	.1.31		٠.			С		D			E		F			G		н		s						
		A			12.5	В			at in the			С		D			E		F			G		Н		s						
	······································	A				В						С		D			E		F			6		н		s						
	entrologica di antigra i angla antigra i angla antigra i angla angla angla angla angla angla angla angla angla	A				В						С		D			E		F			6		Н		S						
	d ann a dù ann agus a a a dùin mannan mann ann ann an an an an aireil an d	A				В						С		D			E		F			e		Н		s						
	TEAM TOTALS	139	137	17	120	82 k	13	1	84	1		C65	204	013	84	1	E /	D	F#	115	1	G 4	32	H#	761	s/			·		<u> </u>	19
Op	ponents Living 5	`	. \				Dow			4	(Pass)		(Pen.)		tal	8	Pe	naltie	s Ago	inst:	(No.)	4	(Ya	rds)	29	Own	Fum	bles: (l	No.) _		(Los	1) 2
		11	RUSH				FO	RWAR	D PASSI	NG	ſ	TOTAL	OFFENSE	REG	CEIVING		INT. R	ETURNS	P	UNTING				K.O. R					ORING			
	Enter Here Team Totals om Home Team Summary	Times Carried	Yards Gain	Yards Loss	Net Gain	No. Att.	No. Comp.	Had Int.	Net Gain	Scor TD's		Total Plays	Net Gain	No. Caught	Yards Gain	TD's	No. Inter.	Yards Return	Times Kicked	Yards Kicked	Bikd.	Number Returns	Yards Return	Number Returns	Yards Return	Touch	Cor Throw	v. Atts. Run Kicl	Co Catch	Run K	ick G	d. Is. Points
	HOME TEAM TOTALS	A 44	92		92	Ble	1	1	3/			c50	95	D 1/2	3		E /	8	F6	215	+	G		н3	53	s_	1		1			14
	1 1 1 1 1 1 1 1 1 1 1 1 1 1 1 1 1 1 1																															

Date of Game Oct. 28,194 Where Played AIVINGSTON, HA, Authenticated by
NCAB Form No. 347-B (Copyright, 1958, The National Collegiate Athletic Bureau, Box 757, Grand Central Station, New York, N. Y.)
(For Home Team)

(For Opponents)

(OVER)

ADDITIONAL STATISTICS

Official Attendance	Score by Quarters:	lst	2nd	3rd	4th	Total
Weather Conditions						

PRINCIPAL INDIVIDUAL PLAYS

List **all** scoring plays; also non-scoring plays (including punts) gaining 50 yards or more, and all **missed field goal attempts.**

Under "type of play" indicate rush, pass, int. runback, punt runback, kickoff runback, punt or field goal. List tries-for-points as P.A.T. kick, P.A.T. rush or P.A.T. pass

On pass play, give passer first, then receiver, and combined yardage of pass and run. Measure runbacks from goal line, if started in end zone. Measure field goal attempts from point of kick. All other plays are measured from line of scrimmage.

lype of Play	Player or Players	1 eam	taras	Scorear
PASS	Carter-Griffin	Harding	11	
Patkick	Walker	11/		<u> </u>
Field GOAL	King	11	23	V
Rusk	Abstlon	Livington		
Dat Kick	Moore			
Rush	Cooper	11	_1	<u>\</u>
PAT PASS	Graham - Higgin betham	<u> </u>		7
			-	
			-	
			-	

CONDENSED RULES FOR RECORDING FOOTBALL STATISTICS*

(Originated by the N.C.A.A. Football Rules Committee's Sub-committee on Football Statistics)

(Continued from back of form 347-A)

SECTION 6-PUNTS.

Article 1: Punts are measured from the line of scrimmage to the point of ultimate advance, if the ball remains in the field of play or goes out of bounds. (Note — "Ultimate advance" is the point where ball goes out of bounds, is downed, or is recovered by the defense.

(Note — "Ultimate advance" of the punt shall be construed to include also any distance which a receiver of the punt may retreat toward his own goal before attempting to return up field. This interpretation gives greatest benefit to both the punter and the receiver, since excellence of the punt normally is responsible for retreat by the receiver. Thus "minus yards" should NOT be recorded under "punt returns.")

Article 2: When a punt goes over the goal line (a touchback), distance of the punt is measured from the line of scrimmage to the 20-yard line only, since this is the limit of the punt's value to the kicking team.

Article 3: If a receiver muffs a punt and the ball continues toward his goal line, the punt is measured to the point of recovery or ultimate advance, as defined above. If a receiver muffs a punt and the ball bounds back toward the kicker's goal, the punt is measured to the point of the muff (the point of ultimate advance), and the receiver is credited with a punt return and with the yards from the point of the muff to the point of recovery, regardless of which team recovers.

Article 4: A blocked punt is recorded as a "team" entry, and not charged against the individual kicker. Thus, in the case of a blocked punt which does not pass the line of scrimmage, enter the word "team" in lieu of kicker's name and charge one punt for NO yards, so the blocked punt is included under "Times Kicked" in team totals.

If the ball travels toward the kicker's goal and is recovered by the blocking team, the yardage is treated as a punt return by the player who blocked the kick. If the ball travels toward the kicker's goal and is recovered by the kicking team, the yardage is treated as a punt return by the player who blocked the kick—and the blocking team is charged with a fumble lost, except on fourth down.

SECTION 7 - KICK RETURNS.

Article 1: Only the number of punts and kickoffs which the receiving team actually attempts to return are included under kick returns. (Exception — Blocked kicks which travel toward the kicker's goal. See Article 4 of Section 6.)

Article 2: The return will be measured from the point where the returning player actually gains control of the ball to the point where the ball is declared dead, or is lost by fumble. There are no "minus yards" under kick returns (see note under Article 1 of Section 6).

Article 3: The return of an attempted field goal, which falls short and is returned by the defending team, is treated as a punt return.

SECTION 8 - FREE KICKS.

Free kicks are recorded as kickoffs if made from placement, and as punts if the ball is punted. The receiving player is credited with a kickoff return, or a punt return, respectively.

SECTION 9-GOALS FROM THE FIELD.

Successful goals from the field are measured from the point where the ball is kicked to the goal posts (to the goal line plus ten yards, since the goal posts are ten yards behind the goal line).

The distance of such kicks is recorded on form 347 only under "principal individual plays". If kick is unsuccessful, show yard line from which kicked, in lieu of distance.

SECTION 10-POINTS AFTER TOUCHDOWN.

Article 1: A player attempting a try-for-point-after-touchdown by kicking is not charged with an attempt when a bad pass from center or a fumble by the ball holder, precludes an opportunity to kick. Such an unsuccessful attempt is charged to the "team," rather than to any individual player. However, if the ball is momentarily fumbled and then kicked, an attempt is charged to the individual kicker, regardless of the success or failure of the effort.

Article 2: The try-for-point-after-touchdown is made while time is out and is not recorded as a play from scrimmage (rush, pass or kick).

When a try-for-point-after-touchdown is by forward passing, the passer is charged (under SCORING) with the attempt. If successful, the receiver is credited under SCORING with the conversion and points scored, and the passer is credited with a conversion under FORWARD PASSING.

SECTION 11 - SAFETIES.

No individual credit is recorded for any player on either team when a safety is scored. The team benefitting from the score is credited.

SECTION 12 - FUMBLES.

On any play terminated by a fumble, the yards involved to the point of recovery are credited or charged to the player who fumbled, regardless of which team recovers the fumble.

(Approved Ruling — On rushing play, ball carrier of Team A fumbles at the line of scrimmage and the ball travels 5 yards toward Team B goal line, before it is recovered by Team B. Player of Team A who fumbled is credited with rushing gain of 5 yards and Team A is charged with a fumble lost.)

* See the OFFICIAL FOOTBALL STATISTICIANS' MANUAL for complete rulings and interpretations.